

Bright Spots & Landmines in Diabetes Tech & Mental Health

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How do you become more skillful at juggling?

Juggling Coach #1 Lou

Lou Loves Data & Insights!

Time-in-Juggling: 0%

Goal: 70%

Catches Per Minute: 20

Goal: 100+

Juggling Coach #2 Bob

What differences do you notice?

Lou's Approach

Highlight & reinforce what they are doing wrong Tell them what to avoid or not do Alarm them each time something goes awry

Give data reports focused on 1-2 variables

Learn everything at once

Emphasize outcomes & goals

Be clinical & data-driven

Motivate via narratives around "control," discipline, avoidance of bad outcomes

Bob's Approach

Highlight & reinforce what they are doing right What works?
Positive reinforcement

Understand context and broader influences

Skills & Scaffolding

Emphasize process, observation, noticing, tracking

Be kind, curious, warm, and compassionate

Motivate via values, flexibility, and what matters most in life

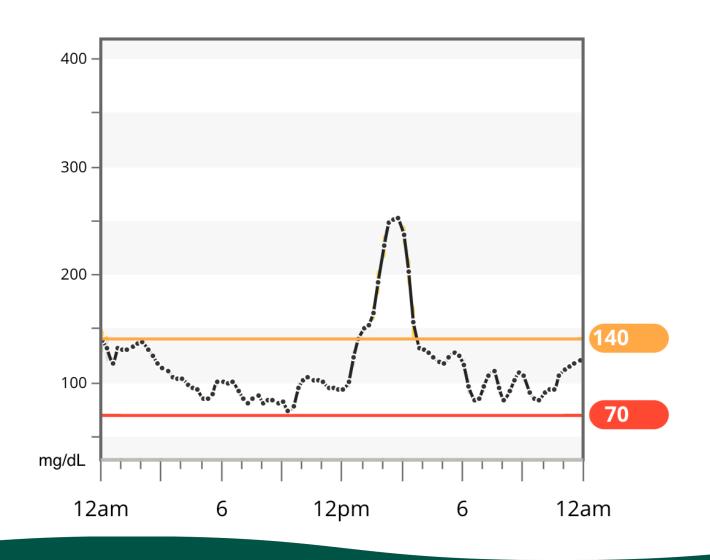
How can diabetes technology be more like Bob?



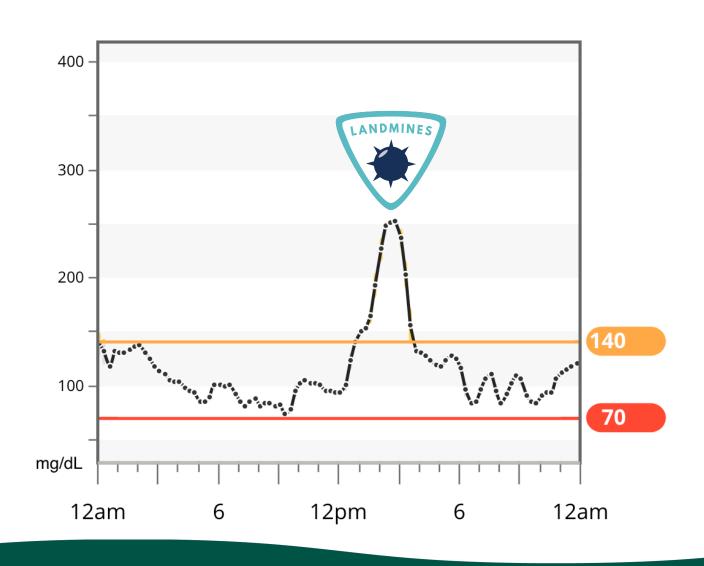




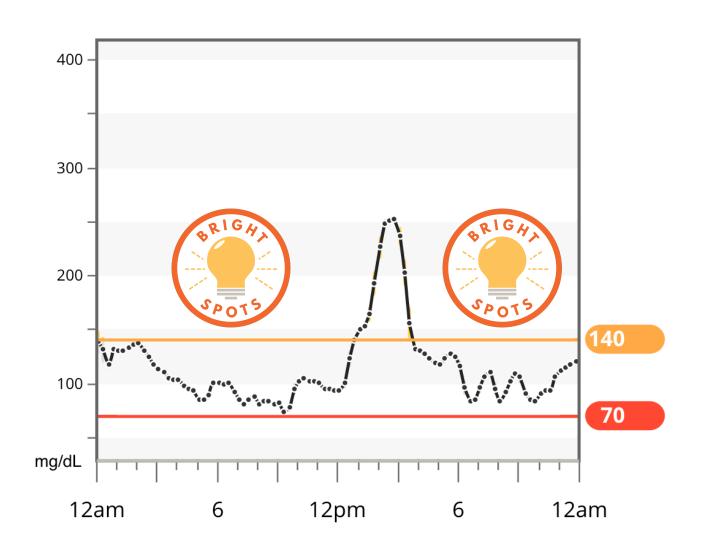
What is the story behind these 24 hours of diabetes? What can I learn? What might I change?



What diabetes tech naturally does: Find Landmines



What diabetes tech could do more often: Notice & Reinforce Bright Spots!



What are my Diabetes Bright Spots?

What's going well in my diabetes that I should *keep* doing?

What happens on my **best** days? What actions and choices make such days possible?

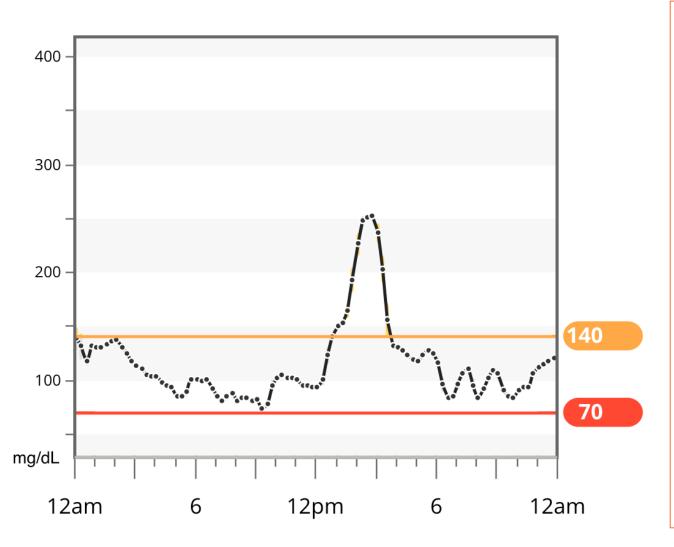
What behaviors (specific!) tend to keep my BG in-range?

What is working?

How can I do *more* of these things each day?



What's working? How can I do more of those things?



Avg BG: 117 mg/dl

Time-in-Range: 87%

- 2-Hour Bike Ride
- Took action on CGM Data
- Stuck to my eating plan
- Waited to eat until BG >
- 7+ Hours of Sleep
- Meditation









How can diabetes tech emphasize Bright Spots?

- Draw attention to what is working in real-time and retrospective data – when are things going right?
- Bright Spots notifications/kudos with context & specifics
- Badges and encouragement
- Help users notice the link between actions and in-range outcomes (tracking)
- Bursts of tracking (e.g., track more over 7 days)

"Tools don't make discoveries; people do."

- Genius: Einstein (Ch. 4)

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Skills, Scaffolding, & Experiential Learning

How do you become more skillful at juggling?

Juggling is a progression of skills learned experientially.



You cannot learn everything at once! Conceptual knowledge is not enough.

Imagine if we approached diabetes this way...

Diabetes is a progression of skills (ideally) learned experientially.

- Medication
- Devices & Data
- Food
- Exercise
- Sleep
- Psychological Flexibility



Diabetes is a progression of skills (ideally) learned experientially.











Eggs

How would diabetes tech look different if we designed around skills development?

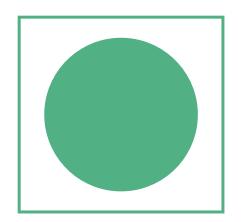
- Structure & Scaffolding
 - One skill at a time!
 - Within each domain, what are the diabetes skills needed?
 - How can we scaffold skills development providing gradual support at increasing levels of difficulty?
- Diabetes tech does not make it easy to learn from experience
 - What happened the last time I was in this situation?
 - It is easy to keep making the same systematic errors without improvement
 - Practice, Observe Results, Integrate Feedback, Repeat

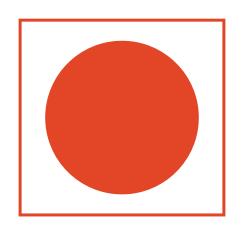
Context Curiosity Compassion

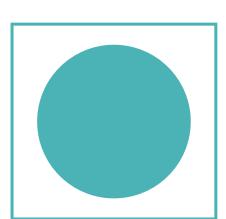
Let's do an experiment:

"Control" your diabetes

54 70 180 **250**







FOOD

- ↑ ↑ 1 Carbohydrate quantity
- A Carbohydrate type
- → ★ 3 Fat
- → ↑ 4 Protein
- → ↑ 5 Caffeine
- ◆ ♠ 6 Alcohol
- ◆ ↑ 7 Meal timing
 - ♠ 8 Dehydration
 - ? 9 Personal microbiome

MEDICATION



- → **↓** 10 Medication dose
- ◆ ↑ 11 Medication timing
- ◆ ↑ 12 Medication interactions
- ↑ ↑ 13 Steroid administration
 - 14 Niacin (Vitamin B3)

ACTIVITY



- → **↓** 15 Light exercise
- ◆ ↑ 16 High-intensity & moderate exercise
- → **1**7 Level of fitness/training
- ◆ ↑ 18 Time of day
- ◆ ↑ 19 Food and insulin timing



BIOLOGICAL



- 20 Too little sleep
- ♠ 21 Stress and illness
- 22 Recent hypoglycemia
- → ↑ 23 During-sleep blood sugars
 - ↑ 24 Dawn phenomenon
 - ♠ 25 Infusion set issues
 - ↑ 26 Scar tissue / lipodystrophy
- ◆ ◆ 27 Intramuscular insulin delivery
 - ↑ 28 Allergies
 - ↑ 29 A higher BG level (glucotoxicity)
- ◆ ↑ 30 Periods (menstruation)
- ↑↑ 31 Puberty
- ◆ ↑ 32 Celiac disease
 - ↑ 33 Smoking

ENVIRONMENTAL



- ↑ 34 Expired insulin
- ◆ ↑ 35 Inaccurate BG reading
- ◆ ↑ 36 Outside temperature
 - ↑ 37 Sunburn
 - ? 38 Altitude

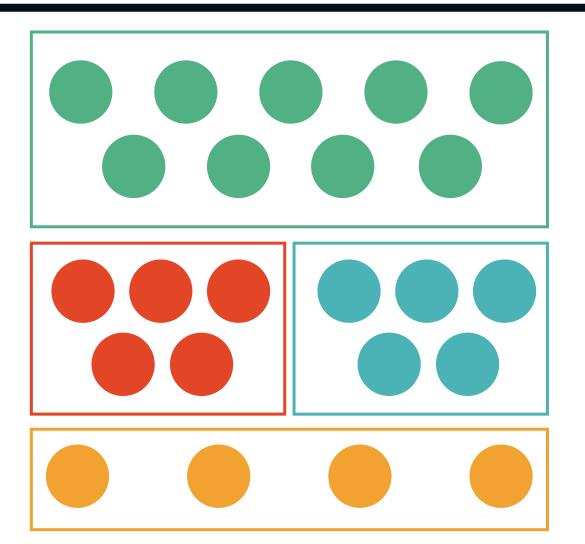
BEHAVIOR & DECISIONS

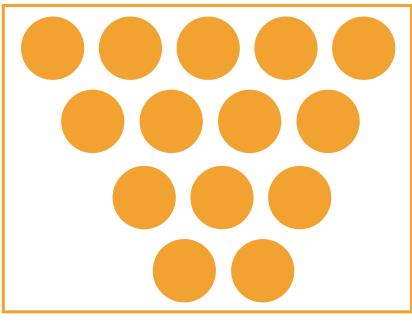
- ◆ 39 More frequent BG checks
- ◆ ↑ 40 Default options and choices
- ◆ ↑ 41 Decision-making biases
- ◆ ↑ 42 Family and social pressures

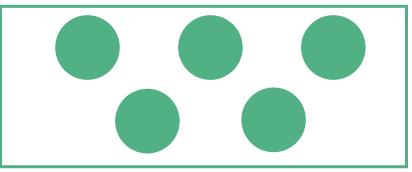
42+

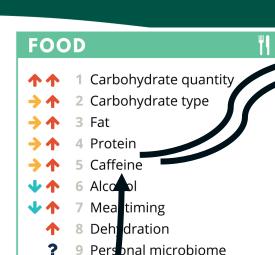
Factors Affect Blood Glucose!

 54
 70
 180
 250









MEDICATION.

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The 42+

Factors are Interrelated!

Diabetes control is an illusion.

And accepting this is important for mental health.

I don't "control" my diabetes; I influence it, I manage it, I balance it, I hold it, I carry it.



!@#\$%%%! I'm the worst I'm bad I am a terrible PWD I never do this right I shouldn't have I can't take it! Will this ever end #\$%^&*^%*!!!!!!!!!







- This is hard!
- Mistakes happen
- I'm human
- 42+ factors influence BG;
 I don't control all of them
- I can choose my response now: How do I want to be in this moment?
- Kindness & Self-compassion



Disappointment = Expectations - Reality

Disappointment = Expectations - Reality

Diabetes Control

Diabetes is a control, data & tech, self-discipline, and motivation problem.

Four factors matter:

Medication

BG Monitoring,

Food

Exercise

Diabetes Complexity

Diabetes is a complex, biopsychosocial, contextual-behavioral condition intimately linked to the rest of my life. I cannot measure, predict, or influence every factor that impacts my diabetes. All of this changes every day. I simply have to respond to it.

Living with diabetes makes me an amateur ...

Endocrinologist

Pharmacist

Dietitian

Exercise Physiologist

Therapist

Nurse

Data Scientist

Supply Chain/Inventory Manager

Risk Analyst

Teacher and Advocate

Executive Assistant

Diabetes is not just a medical condition; it is a portfolio of part-time jobs.

*Disclaimers: unpaid, no health benefits, and no time off.

We need more context, curiosity, and compassion in diabetes tech

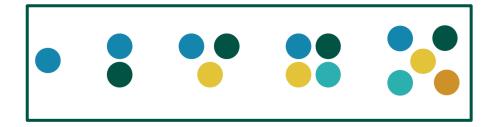
- Dismantle the "diabetes control" narrative. It sets expectations out of touch with reality and can drive distress, burnout, self-blame, and unnecessary judgment & frustration.
- Add <u>context</u> to diabetes data. Help people slow down & notice the wide-ranging influences on their behavior sleep, movement, eating, emotions, thoughts, situations, etc.
- Recognize d-data & d-tech are tools and tools can be used well or poorly depending on the context.
- Diabetes is a portfolio of part-time jobs. How many are you helping with? How many are you making harder?

How can diabetes technology be more like Bob?

Journal and reflect with your table: How can diabetes tech ...

Notice what is working





Design for Skills, Scaffolding, & Experiential Learning

Add more context, curiosity, & compassion





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